

Aleksandar Dimitrijevic

UI/UX Designer
www.billymocho.com

Education

Belgrade Polytechnic College

Class of 2007

BA Graphic design

Graduated in Graphic Design with a specialization in photography, photo-illustration in fashion marketing

Technical School | 2003 - 2007

Graduated in Electrotechnics

Certifications and Skills:

Autodesk Certificate in Maya 3D VFX Essentials course in Crater studio (Class of 2017)

Drawing, coloring, graphic tablet usage, 3D modeling and sculpting, character and environment design, scenography, and sound manipulation

Proficient in game engines such as Unity

Skills

Process

Rapid Prototyping
Storyboarding
Design Research
Interaction Design
Design Ideations

Designing

Sketching
Wireframing
UI Designing

Prototyping

After Effects
Framer
Protopie
Principle

Technical

Web (Html,CSS,JS)
Android (Flutter)

Toolkit

Visual

Illustrator
Photoshop
InDesign
Procreate

UI/UX

Figma
AdobeXD
Sketch

Motion

After Effects
LottieFiles
Cinema 4D

Other

Unity
Basic Html + CSS
WordPress
Basic C# (Unity scripts)

Experience

UI/UX Designer | Computer Rock | computerrock.com | August 2020 - Current

Design and create engaging UI/UX for Android and iOS applications
WatchOS complications and page design (Wetter Alarm)
IoT application UI/UX (Meier Tobler)
User Flows and UI design for website platform (Sunrise)
UI/UX for Web application data aggregate (Harness)

UI/UX Designer | Recursive | recursiveai.co.jp | October 2021 - 2023

UI/UX design and prototyping for web platform (Deloitte)
Web application for AI face scanning and morphing (Maruho JP)
Website redesigns
Web application (CRM) employee management dashboard (Recursive)

UI/UX Designer | NetFocus Universal | https://netfocusuniversal.com/ | September 2018 - 2021

Design and create engaging UI/UX for Android and iOS games
Design and animate UI in Unity game engine
Create particle systems for in-game VFX
Design and develop WordPress websites, and edit and redesign WP themes

UI/UX Designer | Next Game Digital Agency | https://nextgame.rs | March 2017 - August 2018

Design UI/UX for hospitality websites, mobile applications, Google Display banners, social network posts, web brochures, mail signatures, logos, brochures, flyers, stationaries, and PPT presentations
Retouch photographs to enhance their visual appeal

Visual Designer | Eipix Entertainment | www.eipix.com | December 2015 - December 2016

Design UI/UX for websites, mobile applications, game banners, social network posts, web brochures, and mail signatures
Prepress design for logos, interior walls, brochures, flyers, stationaries, company props, and kit bashing for Hidden Object Puzzle Adventure games

Freelance Visual Designer | Insomniac | https://www.insomniac.com | August 2015 - November 2015

Design outdoor entrance banners, Prism glasses, laminates, flyers, RFID portals, master credential boards, check-in packets, and facades

Freelance Web/Graphic Designer | StrangeStar Studio | http://www.strangestar.rs | January 2014 - November 2014

Design landing pages, newsletters, banners, Facebook and Twitter pages, and smartphone applications for Android and iOS
Create UI/UX designs using creative concepts, photography, and graphic tablet usage

Graphic/Web Designer | Sky Music Corporation | January 2011 - June 2013

Design print materials such as posters, billboards, brochures, flyers, POS designs, and visual identities
Create engaging and immersive web designs for homepages, landing pages, newsletters, banners, Facebook and Twitter pages